



## **Opening Assembly Order of Program**

**Welcome**

**Song**

**Song**

**Mission Moment**

**Announcements**

**Prayer**

**Dismissal**

**Song (as teams leave for rotations)**



## **Closing Assembly Order of Program**

**Song**

**Song**

**Creature Feature**

**Drama**

**Announcements**

**Cool Contest**

**Prayer**

**Dismissal**

**Song**