

Costume Suggestions

Jungle Jim

Khaki cargo shirt and shorts (or pants), hiking boots, safari hat or visor, wristwatch

CJ McGee

Khaki cargo shirt and shorts, neck bandana, hiking boots, wristwatch—closely matching Jungle Jim's uniform, if possible, since they both work at the same company

Ruth

Solid color stretch pants, short-sleeve Hawaiian/flower print shirt, gray wig, visor, glasses, white leather sneakers

Zane

Cargo shorts, T-shirt, hiking boots

Harper

Cargo pants or capris, short-sleeve safari shirt (or vest) over T-shirt, safari hat, hiking boots

Cassie

Cargo pants or Bermuda cargo shorts, T-shirt, sneakers, ball cap

Tip Corner

- Thrift shops are a good source for inexpensive clothing and accessories.
- Check the internet for a myriad of costume ideas.

Music & Sound Effects List

Daily

- ☐ Theme music
- ☐ Background Jungle Sounds

Day 1

- ☐ Big Crash
- ☐ Boat Engine Starting
- ☐ Intercom Effect (see NOTE)

Day 2

- ☐ Boat Arriving
- ☐ Intercom Effect (see NOTE)
- ☐ Rustling
- ☐ More Rustling
- ☐ Hearing Aid Squeal
- ☐ Thunder 1
- ☐ Thunder 2

Day 3

- ☐ Reveille
- ☐ Indian Wolf Howl

Day 4

- ☐ Stomach Growl
- ☐ Boat Arriving

Day 5

(no additional sound effects)

Note

INTERCOM EFFECT

This effect can be achieved at the soundboard. Temporarily remove (EQ) all the low frequencies and some of the highs from the mic channel that CJ is using as he says his lines. Experiment until you get the sound you want.

Props List

Day 1

- ☐ Ruth's backpack (should be colorful)
- ☐ Optional: Ruth's walking stick
- ☐ Zane's backpack
- ☐ CJ's broom
- ☐ Jungle Jim's large envelope (with Certificate of Graduation)
- ☐ Harper's two duffle bags
- ☐ Cassie's smartphone
- ☐ Cassie's earbuds
- ☐ Tickets
- ☐ CJ's large backpack and accessories

Day 2

- ☐ Harper's camera
- ☐ Duffles and supplies
- ☐ Cassie's long tube (see NOTES)

Day 3

- ☐ CJ's toothbrush
- ☐ CJ's alarm clock
- ☐ Folding camp chairs
- ☐ Ruth's watch-type tracker
- ☐ Cassie's blanket (optional: sleep mask)
- ☐ Apple
- ☐ Duffles and supplies
- ☐ Rope (with frayed end)
- ☐ Ruth's backpack with two bananas
- ☐ Firewood

Day 4

- ☐ Fake campfire (see NOTES)
- ☐ Two folding camp chairs
- ☐ Zane's book
- ☐ Cassie's journal
- ☐ Optional: duffle bags
- ☐ Harper's Bible
- ☐ Jungle Jim's large cooler

Day 5

- ☐ Folding chairs
- ☐ Zane's flip-flops
- ☐ Zane's mangled boot (see NOTES)
- ☐ Four water bottles
- ☐ CJ's bandages (see NOTES)
- ☐ Backpacks and duffle bags

NOTES

CASSIE'S LONG TUBE

A long (60-inch) fabric roll works great for this. Just tie it off with twine in several places to keep it from unrolling. Or you can use two mailer tubes taped together. This scene needs to be adequately practiced to get the timing and positioning right.

FAKE CAMPFIRE

On a round piece of corrugated cardboard, arrange some sticks into a simple teepee fire structure. Then use a glue gun to secure the sticks to the cardboard and to each other. For an ember-type glow, stuff a couple pieces of orange tissue paper inside the "teepee." (A light effect isn't necessary.) Finally, surround it with several large rocks and have a few extra sticks lying nearby for Zane to work with.

ZANE'S MANGLED BOOT

Check thrift stores or ask around for an old boot someone might be willing to donate. It doesn't need to match what Zane is wearing during the drama—it just needs to be similar. Then use whatever means necessary to mangle the boot so the damage is clearly visible to the audience.

CJ'S BANDAGES

Use ace bandages and strips of white fabric for this. Wrap CJ's head, both hands (covering his fingers), and one of his legs. Put his arm in a sling. Then put an X out of white medical tape on one of his cheeks.